



HWBOT

HWBOT and Futuremark Cooperate to Bring Gamers to the Overclocking Arena

Gamers to Enjoy Access to Competitive Overclocking Tournaments on HWBOT and OC-ESPORTS via 3DMark Time Spy

November 30, 2016, Taipei, Taiwan - HWBOT, an organization regulating international Overclocking competitions and rankings today officially announces its cooperation with Futuremark to streamline the benchmark result submission process for 3DMark.

Working in close cooperation, HWBOT and Futuremark have made significant changes to the submission and validation process. This means that gamers using the 3DMark benchmarking suite will be able to add scores to the HWBOT database at the click of a button, making it easier than ever for PC gaming enthusiasts to get involved with competitive benchmarking and overclocking.

"It will soon be possible to very easily add any validated score from 3DMark.com to the HWBOT database thanks to cooperation between HWBOT and Futuremark," commented Pieter-Jan Plaisier, Director at HWBOT. "Crucially, this gives PC gamers a fantastic chance to become competitive about performance in a way that was not possible before."

"For competitive overclockers, submitting 3DMark scores to HWBOT has traditionally involved manually copying over results, entering hardware details and uploading validation screenshots," said Pasi Virtanen, 3DMark Product Manager at Futuremark. "Today, all of that changes with our new streamlined submission process. Now overclockers can submit their 3DMark Time Spy scores to HWBOT with one click on 3DMark.com."

Bringing Competitive Overclocking to 3DMark, the Gamer's Benchmark

Thanks to the cooperation between Futuremark and HWBOT, gaming enthusiasts will soon be able to enjoy a vastly simplified score submission process. This is possible thanks to a new and improved, mutually acceptable validation process. The first benchmark to feature these new improvements will be 3DMark Time Spy, the latest benchmark from 3DMark.

Users will soon be able to connect their HWBOT account to the 3DMark submission website. This means that benchmark scores made using the latest 3DMark Time Spy benchmark can be



HWBOT

validated then seamlessly integrated to the HWBOT database. This allows gamers to compare scores with other users and compete in a range of competitive contests available on the OC-ESPORTS overclocking platform.

About 3DMark Time Spy

Time Spy is a new DirectX 12 benchmark test, available now in all Windows editions of 3DMark. With its pure DirectX 12 engine, built from the ground up to support new features like asynchronous compute, explicit multi-adapter, and multi-threading, Time Spy is an ideal benchmark for testing the DirectX 12 performance of the latest graphics cards.

Developed with input from AMD, Intel, Microsoft, NVIDIA, and the other members of the Futuremark Benchmark Development Program, Time Spy shows the exciting potential of low-level, low-overhead APIs like DirectX 12.

To learn more about 3DMark Time Spy click here:

<http://www.futuremark.com/pressreleases/introducing-3dmark-time-spy-directx-12-benchmark-test>

About HWBOT

Since its inception in 2006, HWBOT has grown to become the world's leading platform for competitive overclocking. With a global headquarters in Taipei, Taiwan, HWBOT serves a growing and dynamic community of over 100,000 overclockers and welcomes 1.25 million visitors per year. HWBOT provides a dynamic platform for overclocking that include the OC-Esports.io competition platform, the HWBOT World Tour, the Overclockers League and the HWBOT historical database.

If you have any questions regarding this announcement or any query related to HWBOT in general, please contact us at: contact@hwbot.org